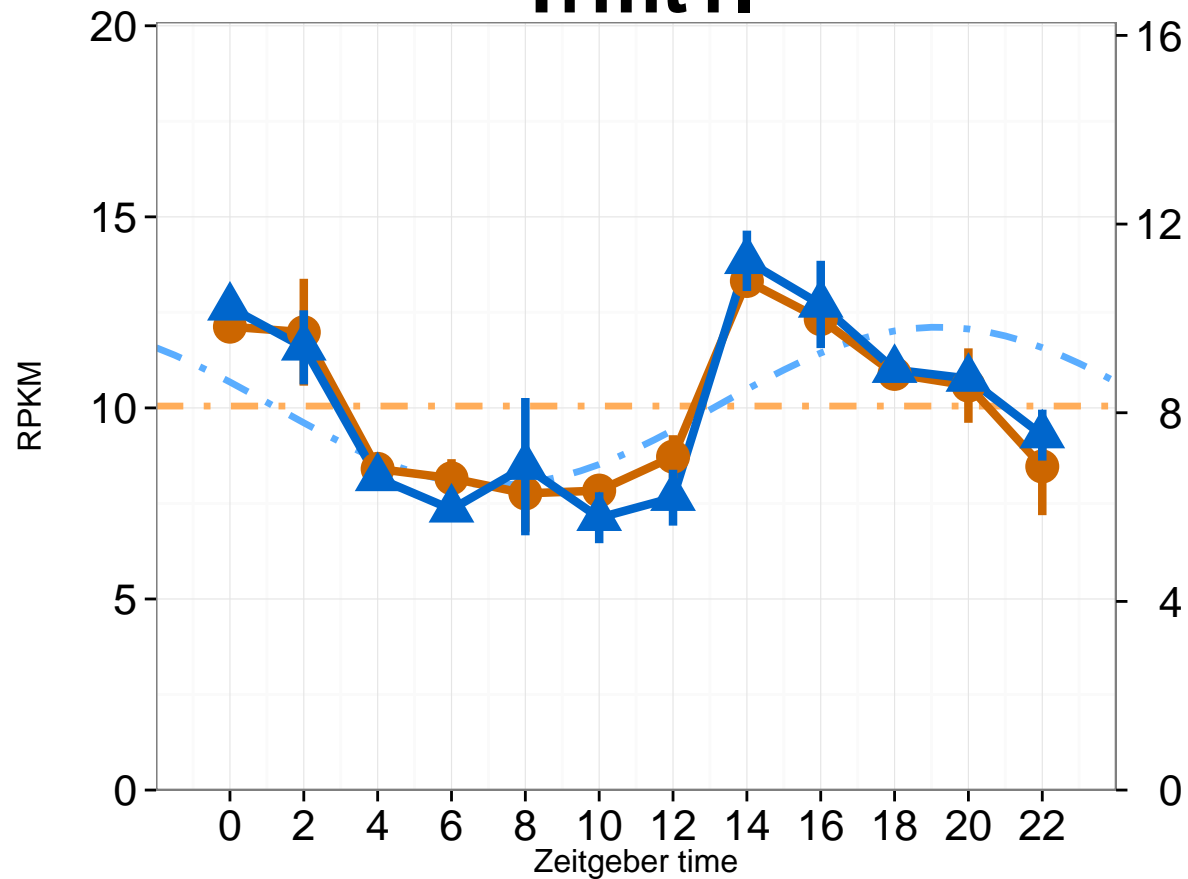


# Trmt1l



# Trmt1l

